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# **Beagle**

**May 28, 2019**



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# CHAPTER 1

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## Subpackages

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### 1.1 beagle.backends package

#### 1.1.1 Submodules

#### 1.1.2 beagle.backends.base\_backend module

```
class beagle.backends.base_backend.Backend(nodes: List[beagle.nodes.node.Node])  
Bases: object
```

Abstract Backend Class. All Backends must implement the `graph()` method in order to properly function.

When creating a new backend, you should really subclass the NetworkX class instead, and work on translating the NetworkX object to the other datasource.

See `beagle.backends.networkx.NetworkX`

**Parameters** `nodes` (`List[Node]`) – Nodes produced by the transformer.

#### Example

```
>>> nodes = FireEyeHXTransformer(datasource=HXTriage('test.mans'))  
>>> backend = BackEndClass(nodes=nodes)  
>>> backend.graph()
```

`graph()` → None

When this method is called, the backend should take in the passed in `Node` array and produce a graph.

`to_json()` → dict

### 1.1.3 beagle.backends.dgraph module

```
class beagle.backends.dgraph.DGraph(host: str = "", batch_size: int = 1000, wipe_db: bool = False, *args, **kwargs)
Bases: beagle.backends.networkx.NetworkX
```

DGraph backend (<https://dgraph.io>). This backend builds a schema using the `_setup_schema` function. It then pushes each node and retrieves its assigned UID. Once all nodes are pushed, edges are pushed to the graph by mapping the node IDs to the assigned UIDs

#### Parameters

- **host** (*str, optional*) – The hostname of the DGraph instance (the default is `Config.get("dgraph", "host")`, which pulls from the configuration file)
- **batch\_size** (*int, optional*) – The number of edges and nodes to push in to the database at a time. (the default is `int(Config.get("dgraph", "batch_size"))`), which pulls from the configuration file)
- **wipe\_db** (*bool, optional*) – Wipe the Database before inserting new data. (the default is `False`)

**graph()** → None

Pushes the nodes and edges into DGraph.

**setup\_schema()** → None

Sets up the DGraph schema based on the nodes. This inspects all attributes of all nodes, and generates a schema for them. Each schema entry has the format `{node_type}.{field}`. If a field is a string field, it has the `@index(exact)` predicate added to it.

An example output schema:

```
process.process_image string @index(exact)
process.process_id int
```

### 1.1.4 beagle.backends.graphistry module

```
class beagle.backends.graphistry.Graphistry(anonymize: bool = False, render: bool = False, *args, **kwargs)
Bases: beagle.backends.networkx.NetworkX
```

Visualizes the graph using the graphistry platform (<https://www.graphistry.com/>).

#### Examples

```
>>> SysmonEVTX('sysmon_evtx_file.evtx').to_graph(Graphistry, render=True)
```

#### Parameters

- **anonymize** (*bool, optional*) – Should the data be anonymized before sending to graphistry? (the default is `False`, which does not.)
- **render** (*bool, optional*) – Should the result of `graph()` be a IPython widget? (default value is `False`, which returns the URL).

**anonymize\_graph()** → networkx.classes.multidigraph.MultiDiGraph

Anonymizes the underlying graph before sending to Graphistry.

**Returns** The same graph structure, but without attributes.

**Return type** nx.MultiDiGraph

**graph()**

Return the Graphistry URL for the graph, or an IPython Widget

**Parameters** `render` (bool, optional) – Should the result be a IPython widget? (default value is False, which returns the URL).

**Returns** str with URL to graphistry object when render if False, otherwise HTML widget for IPython.

**Return type** Union[str, IPython.core.display.HTML]

## 1.1.5 beagle.backends.neo4j module

```
class beagle.backends.neo4j.Neo4J(uri: str = "", username: str = "", password: str = "", *args,
                                    **kwargs)
```

Bases: `beagle.backends.networkx.NetworkX`

Neo4J backend. Converts each node and edge to a Cypher and uses BATCH UNWIND queries to push nodes at once.

### Parameters

- `uri` (str, optional) – Neo4J Hostname (the default is Config.get("neo4j", "host"), which pulls from the configuration file)
- `username` (str, optional) – Neo4J Username (the default is Config.get("neo4j", "username"), which pulls from the configuration file)
- `password` (str, optional) – Neo4J Password (the default is Config.get("neo4j", "password"), which pulls from the configuration file)

**graph()** → None

Generates the MultiDiGraph.

Places the nodes in the Graph.

**Returns** The generated NetworkX object.

**Return type** nx.MultiDiGraph

## 1.1.6 beagle.backends.networkx module

```
class beagle.backends.networkx.NetworkX(metadata: dict = {}, consolidate_edges: bool =
                                         False, *args, **kwargs)
```

Bases: `beagle.backends.base_backend.Backend`

NetworkX based backend. Other backends can subclass this backend in order to have access to the underlying NetworkX object.

While inserting the Nodes into the graph, the NetworkX object does the following:

1. If the ID of this node (calculated via `Node.__hash__`) is already in the graph, the node is updated with any properties which are in the new node but not the existing node.
2. If we are inserting the an edge type that already exists between two nodes  $u$  and  $v$ , the edge data is combined.

## Notes

In `networkx`, adding the same node twice keeps the latest version of the node. Since a node that represents the same thing may appear twice in a log (for example, the same process might appear in a process creation event and a file write event). It's easier to simply update the nodes as you iterate over the `nodes` attribute.

### Parameters

- `metadata` (`dict`, *optional*) – The metadata from the datasource.
- `consolidate_edges` (`boolean`, *optional*) – Controls if edges are consolidated. That is, if the edge of type q from u to v happens N times, should there be one edge from u to v with type q, or should there be N edges.

## Notes

Putting

`graph()` → `networkx.classes.multidigraph.MultiDiGraph`

Generates the MultiDiGraph.

Places the nodes in the Graph.

**Returns** The generated NetworkX object.

**Return type** `nx.MultiDiGraph`

`insert_edge` (`u: beagle.nodes.node.Node`, `v: beagle.nodes.node.Node`, `edge_name: str`, `data: Optional[dict]`) → `None`

Insert an edge from `u` to `v` with type `edge_name` that contains data `data`.

If the edge already exists, the data entry is appended to the existing data array.

This results in a single edge between `u` and `v` per `edge_name`. And each occurrence of that edge is represented by an entry in the `data` list.

### Parameters

- `u` (`Node`) – Source Node object
- `v` (`Node`) – Destination Node object
- `edge_name` (`str`) – Edge Name
- `data` (`dict`) – Data entry to place on this edge.

`insert_node` (`node: beagle.nodes.node.Node`, `node_id: int`) → `None`

Inserts a node into the graph, as well as all edges outbound from it.

If a node with `node_id` already exists, the node data is updated using `update_node()`.

### Parameters

- `node` (`Node`) – Node object to insert
- `no`de_id` (`int`) – The ID of the node (`hash(node)`)

`to_json()` → `dict`

Convert the graph to JSON, which can later be used be read in using `networkx`:

```
>>> backend = NetworkX(nodes=nodes)
>>> G = backend.graph()
>>> data = G.to_json()
>>> parsed = networkx.readwrite.json_graph.node_link_graph(data)
```

**Returns** node\_link compatible version of the graph.

**Return type** dict

**update\_node** (*node: beagle.nodes.node.Node, node\_id: int*) → None

Update the attributes of a node. Since we may see the same Node in multiple events, we want to have the largest coverage of its attributes. \* See `beagle.nodes.node.Node` for how we determine two nodes are the same.

This method updates the node already in the graph with the newest attributes from the passed in parameter *Node*

#### Parameters

- **node** (`Node`) – The Node object to use to update the node already in the graph
- **node\_id** (`int`) – The hash of the Node. see `beagle.nodes.node.__hash__()`

### 1.1.7 Module contents

## 1.2 beagle.common package

### 1.2.1 Submodules

### 1.2.2 beagle.common.logging module

### 1.2.3 Module contents

`beagle.common.split_path(path: str) → Tuple[str, str]`

Parse a full file path into a file name + extension, and directory at once. For example:

```
>>> split_path('c:\ProgramData\app.exe')
('app.exe', 'c:\ProgramData')
```

By default, if it can't split, it'll return as the directory, and None as the image.

**Parameters** `path (str)` – The path to parse

**Returns** A tuple of file name + extension, and directory at once.

**Return type** Tuple[str, str]

`beagle.common.split_reg_path(reg_path: str) → Tuple[str, str, str]`

Splits a full registry path into hive, path, and key.

### Examples

```
>>> split_reg_path('\REGISTRY\MACHINE\SYSTEM\ControlSet001\Control\ComputerName')
('REGISTRY', 'MACHINE\SYSTEM\ControlSet001\Control', 'ComputerName')
```

**Parameters** `regpath (str)` – The full registry key

**Returns** Hive, registry key, and registry key path

**Return type** Tuple[str, str, str]

## 1.3 beagle.datasources package

### 1.3.1 Subpackages

#### beagle.datasources.memory package

##### Submodules

#### beagle.datasources.memory.windows\_rekall module

```
class beagle.datasources.memory.windows_rekall.WindowsMemory(memory_image:  
str)
```

Bases: `beagle.datasources.base_datasource.DataSource`

Yields events from a raw memory file by leveraging Rekall plugins.

This DataSource converts the outputs of the plugins to the schema provided by GenericTransformer.

**Parameters** `memory_image` (`str`) – File path to the memory image.

**category** = 'Windows Memory'

`connscan()` → Generator[[dict, None], None]

`events()` → Generator[[dict, None], None]

Generator which must yield each event as a dictionary from the datasource one by one, once the generator is exhausted, this signals the datasource is exhausted.

**Returns** Generator over all events from this datasource.

**Return type** Generator[dict, None, None]

`handles()` → Generator[[dict, None], None]

Converts the output of the rekall `handles` plugin to a series of events which represent accessing registry keys or file.

**Yields** `Generator[dict, None, None]` – One file or registry key access event a time.

`metadata()` → dict

Returns the metadata object for this data source.

**Returns** A metadata dictionary to store with the graph.

**Return type** dict

`name` = 'Windows Memory'

`pslist()` → Generator[[dict, None], None]

Converts the output of rekall's `pslist` plugin to a series of dictionaries that represent a process getting launched.

**Returns** Yields one process launch event

**Return type** Generator[dict, None, None]

`transformers` = [`<class 'beagle.transformers.generic_transformer.GenericTransformer'>`]

## Module contents

### beagle.datasources.virustotal package

#### Submodules

##### beagle.datasources.virustotal.generic\_vt\_sandbox module

```
class beagle.datasources.virustotal.generic_vt_sandbox.GenericVTSandbox(behaviour_report_file:
str,
hash_metadata_file:
str
=
None)
```

Bases: `beagle.datasources.base_datasource.DataSource`

Converts a Virustotal V3 API behavior report to a Beagle graph.

This DataSource outputs data in the schema accepted by *GenericTransformer*.

Providing the hash's metadata JSON allows for proper creation of a metadata object. \* This can be fetched from <https://www.virustotal.com/api/v3/files/{id}>

Behavior reports come from <https://www.virustotal.com/api/v3/files/{id}/behaviours> \* Beagle generates one graph **per** report in the *attributes* array.

Where {id} is the sha256 of the file.

#### Parameters

- **behaviour\_report** (*str*) – File containing A **single** behaviour report from one of the virustotal linked sandboxes.
- **hash\_metadata** (*str*) – File containing the hashes metadata, containing its detections.

**KNOWN\_ATTRIBUTES** = ['files\_deleted', 'processes\_tree', 'files\_opened', 'files\_written']

**category** = 'VT Sandbox'

**events** () → Generator[[dict, None], None]

Generator which must yield each event as a dictionary from the datasource one by one, once the generator is exhausted, this signals the datasource is exhausted.

**Returns** Generator over all events from this datasource.

**Return type** Generator[dict, None, None]

**metadata** () → dict

Generates the metadata based on the provided hash\_metadata file.

**Returns** Name, number of malicious detections, AV results, and common\_name from VT.

**Return type** dict

**name** = 'VirusTotal v3 API Sandbox Report Files'

**transformers** = [<class 'beagle.transformers.generic\_transformer.GenericTransformer'>]

### beagle.datasources.virustotal.generic\_vt\_sandbox\_api module

```
class beagle.datasources.virustotal.generic_vt_sandbox_api.GenericVTSandboxAPI (file_hash:  
                                         str,  
                                         sandbox_name:  
                                         str  
                                         =  
                                         None)
```

Bases: `beagle.datasources.base_datasource.ExternalDataSource`, `beagle.datasources.virustotal.generic_vt_sandbox.GenericVTSandbox`

A class which provides an easy way to fetch VT v3 API sandbox data. This can be used to directly pull sandbox data from VT.

#### Parameters

- `file_hash (str)` – The hash of the file you want to graph.
- `sandbox_name (str, optional)` – The name of the sandbox you want to pull from VT (there may be multiple available). (the default is None, which picks the first one)

`Raises` `RuntimeError` – If there is not virustotal API key defined.

#### Examples

```
>>> datasource = GenericVTSandboxAPI(  
    file_hash="ed01ebfb9eb5bbea545af4d01bf5f1071661840480439c6e5babe8e080e41aa",  
    sandbox_name="Dr.Web vxCube"  
)  
  
category = 'VT Sandbox'  
name = 'VirusTotal v3 API Sandbox Report'  
transformers = [<class 'beagle.transformers.generic_transformer.GenericTransformer'>]
```

## Module contents

### 1.3.2 Submodules

### 1.3.3 beagle.datasources.base\_datasource module

```
class beagle.datasources.base_datasource.DataSource
```

Bases: `object`

Base DataSource class. This class should be used to create DataSources which are file based.

For non-file based data sources (i.e performing a HTTP request to an API to get some data). The ExternalDataSource class should be subclassed.

Each datasource requires the following annotations be made:

1. `name string`: The name of the datasource, this should be human readable.
2. `transformer List[Transformer]`: The list of transformers which you can send events from this datasource to.

3. category *string*: The category this datasource outputs data to, this should be human readable.

Not supplying these three will not allow the class to get created, and will prevent beagle from loading.

## Examples

```
>>> class MyDataSource(DataSource):
    name = "My Data Source"
    transformers = [GenericTransformer]
    category = "My Category"
```

**events()** → Generator[[dict, None], None]

Generator which must yield each event as a dictionary from the datasource one by one, once the generator is exhausted, this signals the datasource is exhausted.

**Returns** Generator over all events from this datasource.

**Return type** Generator[dict, None, None]

**metadata()** → dict

Returns the metadata object for this data source.

**Returns** A metadata dictionary to store with the graph.

**Return type** dict

**to\_graph(\*args, \*\*kwargs)** → Any

Allows to hop immediatly from a datasource to a graph.

Supports parameters for the to\_graph() function of the transformer.

see :py:method:`beagle.transformers.base\_transformer.Transformer.to\_graph`

## Examples

```
>>> SysmonEVTX('data/sysmon/autoruns-sysmon.evtx').to_graph(Graphistry,
    ↴render=True)
```

**Returns** Returns the output of the Backends .graph() function.

**Return type** Any

**to\_transformer(transformer: Transformer = None)** → Transformer

Allows the data source to be used as a functional API. By default, uses the first transformer in the *transformers* attribute.

```
>>> graph = DataSource().to_transformer().to_graph()
```

**Returns** A instance of the transformer class yielded to.

**Return type** Transformer

**class** beagle.datasources.base\_datasource.ExternalDataSource  
Bases: beagle.datasources.base\_datasource.DataSource

This class should be used when fetching data from external sources before processing.

Using a different class allows the web interface to render a different upload page when a data source requiring text input in favor of a file input is used.

## Examples

See `beagle.datasources.virustotal.generic_vt_sandbox_api.GenericVTSandboxAPI`

### 1.3.4 `beagle.datasources.fireeye_ax_report module`

`class beagle.datasources.fireeye_ax_report.FireEyeAXReport(ax_report: str)`  
Bases: `beagle.datasources.base_datasource.DataSource`

Yields events one by one from a FireEyeAX Report and sends them to the generic transformer.

The JSON report should look something like this:

```
{
    "alert": [
        {
            "explanation": {
                "malwareDetected": [
                    ...
                ],
                "cncServices": {
                    "cncService": [
                        ...
                    ],
                    "osChanges": [
                        {
                            "process": [...],
                            "registry": [...],
                            ...
                        }
                    ]
                }
            }
        ]
    }
}
```

Beagle looks at the *first alert* in the *alerts* array.

**Parameters** `ax_report (str)` – File path to the JSON AX Report, see class description for expected format.

**category = 'FireEye AX'**

**events () → Generator[[dict, None], None]**

Generator which must yield each event as a dictionary from the datasource one by one, once the generator is exhausted, this signals the datasource is exhausted.

**Returns** Generator over all events from this datasource.

**Return type** Generator[dict, None, None]

**metadata () → dict**

Returns the metadata object for this data source.

**Returns** A metadata dictionary to store with the graph.

```

Return type dict
name = 'FireEye AX Report'
transformers = [<class 'beagle.transformers.fireeye_ax_transformer.FireEyeAXTransformer'>]

```

### 1.3.5 beagle.datasources.hx\_triage module

```

class beagle.datasources.hx_triage.HXTriage(triage: str)
Bases: beagle.datasources.base_datasource.DataSource

A FireEye HX Triage DataSource.

Allows generation of graphs from the redline .mans files generated by FireEye HX.

```

#### Examples

```
>>> triage = HXTriage(file_path="/path/to/triage.mans")
```

```

category = 'FireEye HX'
events() → Generator[[dict, None], None]
Yields each event in the triage from the supported files.

metadata() → dict
Returns basic information about the triage.
1. Agent ID
2. Hostname
3. Platform (win, osx, linux)
4. Triggering Alert name (if exists)
5. Link to the controller the triage is from

```

**Returns** Metadata for the submitted HX Triage.

**Return type** dict

```

name = 'FireEye HX Triage'
parse_agent_events(agent_events_file: str) → Generator[[dict, None], None]
Generator over the agent events file. Converts each XML into a dictionary. Timestamps are converted to epoch time.

```

The below XML entry:

```

<eventItem uid="39265403">
    <timestamp>2018-06-27T21:15:32.678Z</timestamp>
    <eventType>dnsLookupEvent</eventType>
    <details>
        <detail>
            <name>hostname</name>
            <value>github.com</value>
        </detail>
        <detail>
            <name>pid</name>

```

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```

<value>12345</value>
</detail>
<detail>
<name>process</name>
<value>git.exe</value>
</detail>
<detail>
<name>processPath</name>
<value>c:\windows\</value>
</detail>
<detail>
<name>username</name>
<value>Bob/Schmob</value>
</detail>
</details>
</eventItem>

```

becomes:

```
{
    "timestamp": 1530134132,
    "eventType": "dnsLookupEvent",
    "hostname": "github.com",
    "pid": "12345",
    "process": "git.exe",
    "processPath": "c:\windows\",
    "username": "Bob/Schmob",
}
```

**Parameters** `agent_events_file` (`str`) – The path to the file containing the agent events.**Returns** Generator over agent events.**Return type** Generator[dict, None, None]**parse\_alert\_files** (`temp_dir: str`) → Generator[[dict, None], None]

Parses out the alert files from the hits.json and threats.json files

**Parameters** `temp_dir` (`str`) – Folder which contains the expanded triage.**Yields** Generator[dict, None, None] – The next event found in the Triage.**transformers** = [`<class 'beagle.transformers.fireeye_hx_transformer.FireEyeHXTransformer'`

### 1.3.6 beagle.datasources.procmon\_csv module

**class** `beagle.datasources.procmon_csv.ProcmonCSV` (`procmon_csv: str`)Bases: `beagle.datasources.base_datasource.DataSource`

Reads events in one by one from a ProcMon CSV, and parses them into the GenericTransformer

**category** = 'Procmon'**events** () → Generator[[dict, None], None]

Generator which must yield each event as a dictionary from the datasource one by one, once the generator is exhausted, this signals the datasource is exhausted.

**Returns** Generator over all events from this datasource.

**Return type** Generator[dict, None, None]

**metadata()** → dict  
Returns the metadata object for this data source.

**Returns** A metadata dictionary to store with the graph.

**Return type** dict

**name** = 'Procmon CSV'

**transformers** = [<class 'beagle.transformers.procmon\_transformer.ProcmonTransformer'>]

### 1.3.7 beagle.datasources.sysmon\_evtx module

**class** beagle.datasources.sysmon\_evtx.**SysmonEVTX**(sysmon\_evtx\_log\_file: str)

Bases: beagle.datasources.win\_evtx.WinEVTX

Parses SysmonEVTX files, see beagle.datasources.win\_evtx.WinEVTX

**category** = 'SysMon'

**metadata()** → dict

Returns the Hostname by inspecting the *Computer* entry of the first record.

**Returns**

```
>>> {"hostname": str}
```

**Return type** dict

**name** = 'Sysmon EVTX File'

**parse\_record(record: lxml.etree.ElementTree, name= "")** → dict

Parse a single record recursively into a JSON file with a single level.

**Parameters**

- **record** (etree.ElementTree) – The current record.
- **name** (str, optional) – Last records name. (the default is "", which [default\_description])

**Returns** dict representation of record.

**Return type** dict

**transformers** = [<class 'beagle.transformers.sysmon\_transformer.SysmonTransformer'>]

### 1.3.8 beagle.datasources.win\_evtx module

**class** beagle.datasources.win\_evtx.**WinEVTX**(evt\_x\_log\_file: str)

Bases: beagle.datasources.base\_datasource.DataSource

Parses Windows .evtx files. Yields events one by one using the *python-evtx* library.

**Parameters** **evt\_x\_log\_file** (str) – The path to the windows evtx file to parse.

**category** = 'Windows Event Logs'

**events()** → Generator[[dict, None], None]

Generator which must yield each event as a dictionary from the datasource one by one, once the generator is exhausted, this signals the datasource is exhausted.

**Returns** Generator over all events from this datasource.

**Return type** Generator[dict, None, None]

**metadata**() → dict

Get the hostname by inspecting the first record.

**Returns**

```
>>> {"hostname": str}
```

**Return type** dict

**name** = 'Windows EVTX File'

**parse\_record**(record: lxml.etree.ElementTree, name="") → dict

Recursively converts a etree.ElementTree record to a JSON dictionary with one level.

**Parameters**

- **record**(etree.ElementTree) – Current record to parse
- **name**(str, optional) – Name of the current key we are at.

**Returns** JSON representation of the event

**Return type** dict

**transformers** = [<class 'beagle.transformers.evtx\_transformer.WinEVTXTransformer'>]

### 1.3.9 Module contents

## 1.4 beagle.nodes package

### 1.4.1 Submodules

### 1.4.2 beagle.nodes.alert module

**class** beagle.nodes.alert.Alert(alert\_name: str = None, alert\_data: str = None)

Bases: beagle.nodes.node.Node

**edges**

Returns an empty list, so that all nodes can have their edges iterated on, even if they have no outgoing edges.

**Returns** []

**Return type** List

**key\_fields** = ['alert\_name', 'alert\_data']

**class** beagle.nodes.alert.AlertedOn

Bases: beagle.nodes.edge.Edge

### 1.4.3 beagle.nodes.domain module

**class** beagle.nodes.domain.Domain(domain: str = None)

Bases: beagle.nodes.node.Node

**edges**

Returns an empty list, so that all nodes can have their edges iterated on, even if they have no outgoing edges.

**Returns** []

**Return type** List

```
key_fields = ['domain']
```

```
class beagle.nodes.domain.ResolvesTo
```

Bases: *beagle.nodes.edge.Edge*

```
class beagle.nodes.domain.URI(uri: str = None)
```

Bases: *beagle.nodes.node.Node*

**edges**

Returns an empty list, so that all nodes can have their edges iterated on, even if they have no outgoing edges.

**Returns** []

**Return type** List

```
key_fields = ['uri']
```

```
uri_of = {}
```

```
class beagle.nodes.domain.URIOF
```

Bases: *beagle.nodes.edge.Edge*

## 1.4.4 beagle.nodes.edge module

```
class beagle.nodes.edge.Edge
```

Bases: object

The base Edge class.

An edge simply stores metadata about interaction between two nodes. Each Edge object is simply meant to store the metadata **on that Edge**. For example, for a file write event, it may want to store the time of the write, and the contents written.

Since a write by Process A to File B may occur multiple times, all the properties stored on the edge must be arrays. When generating the graph, Beagle will either unpack all N properties into N edges or create a single edge with all the metadata. This will depend on the configuration for that run.

### Examples

The below shows an Edge which represents a process launch. The edge contains a list of timestamps at which the parent process launched the child process:

```
class Launched(Edge):
    __name__ = "Launched"

    timestamp: int

    def __init__(self) -> None:
        super().__init__()
```

The edge would be used in the Process class as follows:

```
class Process(Node):
    ...
    # List of launched processes
    launched: DefaultDict["Process", Launched]
```

This would allow a process *parent* to add that it launched *child* at time 145:

```
>>> proc.launched[child].append(timestamp=145)
```

You can also add edges without explicitly adding data:

```
>>> proc.launched[child]
```

**append(\*\*kwargs) → None**

Appends the keyword arguments as an entry on the edge

### Examples

```
>>> proc.launched[child].append(timestamp=145)
```

```
>>> proc.launched[child].append(**{"timestamp": 145})
```

## 1.4.5 beagle.nodes.file module

**class beagle.nodes.file.CopiedTo**  
Bases: *beagle.nodes.edge.Edge*

**class beagle.nodes.file.File**(*host: str = None, file\_path: str = None, file\_name: str = None, extension: str = None, hashes: Optional[Dict[str, str]] = {}*)  
Bases: *beagle.nodes.node.Node*

#### edges

Returns an empty list, so that all nodes can have their edges iterated on, even if they have no outgoing edges.

**Returns** []

**Return type** List

**hashes** = {}

**key\_fields** = ['host', 'full\_path']

**set\_extension()** → None

**class beagle.nodes.file.FileOf**  
Bases: *beagle.nodes.edge.Edge*

## 1.4.6 beagle.nodes.ip\_address module

**class beagle.nodes.ip\_address.IPAddress**(*ip\_address: str = None*)  
Bases: *beagle.nodes.node.Node*

**key\_fields** = ['ip\_address']

### 1.4.7 beagle.nodes.node module

```
class beagle.nodes.node.Node
Bases: object
```

Base Node class. Provides an interface which each Node must implement

#### edges

Returns an empty list, so that all nodes can have their edges iterated on, even if they have no outgoing edges.

**Returns** []

**Return type** List

```
key_fields = []
```

```
to_dict() → Dict[str, Any]
```

Converts a Node object to a dictionary without its edge objects.

**Returns** A dict representation of a node.

**Return type** dict

### Examples

Sample node:

```
class AnnotatedNode(Node):
    x: str
    y: int
    key_fields: List[str] = ["x", "y"]
    foo = defaultdict(str)

    def __init__(self, x: str, y: int):
        self.x = x
        self.y = y

    @property
    def _display(self) -> str:
        return self.x
```

```
>>> AnnotatedNode("1", 1).to_dict()
{"x": "1", "y": 1}
```

### 1.4.8 beagle.nodes.process module

```
class beagle.nodes.process.Accessed
Bases: beagle.nodes.edge.Edge
```

```
class beagle.nodes.process.ChangedValue
Bases: beagle.nodes.edge.Edge
```

```
class beagle.nodes.process.ConnectedTo
Bases: beagle.nodes.edge.Edge
```

```
class beagle.nodes.process.Copied
Bases: beagle.nodes.edge.Edge
```

```
class beagle.nodes.process.CreatedKey
    Bases: beagle.nodes.edge.Edge

class beagle.nodes.process.DNSQueryFor
    Bases: beagle.nodes.edge.Edge

class beagle.nodes.process.Deleted
    Bases: beagle.nodes.edge.Edge

class beagle.nodes.process.DeletedKey
    Bases: beagle.nodes.edge.Edge

class beagle.nodes.process.DeletedValue
    Bases: beagle.nodes.edge.Edge

class beagle.nodes.process.HTTPRequestTo
    Bases: beagle.nodes.edge.Edge

class beagle.nodes.process.Launched
    Bases: beagle.nodes.edge.Edge

class beagle.nodes.process.Loaded
    Bases: beagle.nodes.edge.Edge

class beagle.nodes.process.Process (host: str = None, process_id: int = None, user: str = None,
                                   process_image: str = None, process_image_path: str =
                                   None, command_line: str = None, hashes: Dict[str, str] =
                                   {})
    Bases: beagle.nodes.node.Node

edges
    Returns an empty list, so that all nodes can have their edges iterated on, even if they have no outgoing
    edges.

        Returns []
        Return type List

get_file_node() → beagle.nodes.file.File
hashes = {}

key_fields = ['host', 'process_id', 'process_image']

class beagle.nodes.process.ReadKey
    Bases: beagle.nodes.edge.Edge

class beagle.nodes.process.Wrote
    Bases: beagle.nodes.edge.Edge
```

## 1.4.9 beagle.nodes.registry module

```
class beagle.nodes.registry.RegistryKey (host: str = None, hive: str = None, key_path:
                                         str = None, key: str = None, value: str = None,
                                         value_type: str = None)
    Bases: beagle.nodes.node.Node

key_fields = ['hive', 'key_path', 'key']
```

## 1.4.10 Module contents

# 1.5 beagle.transformers package

## 1.5.1 Submodules

### 1.5.2 beagle.transformers.base\_transformer module

```
class beagle.transformers.base_transformer.Transformer(datasource: beagle.datasources.base_datasource.DataSource)
```

Bases: object

Base Transformer class. This class implements a producer/consumer queue from the datasource to the `transform()` method. Producing the list of nodes is done via `run()`

**Parameters** `datasource` (`DataSource`) – The `DataSource` to get events from.

**run()** → List[beagle.nodes.node.Node]

Generates the list of nodes from the datasource.

This methods kicks off a producer/consumer queue. The producer grabs events one by one from the datasource by iterating over the events from the `events` generator. Each event is then sent to the `transformer()` function to be transformer into one or more `Node` objects.

**Returns** All Nodes created from the data source.

**Return type** List[`Node`]

**to\_graph**(backend: `Backend` = <class 'beagle.backends.networkx.NetworkX'>, \*args, \*\*kwargs) → Any

Graphs the nodes created by `run()`. If no backend is specific, the default used is NetworkX.

**Parameters** `backend` ([`type`], optional) – [description] (the default is NetworkX, which [`default_description`])

**Returns** [description]

**Return type** [type]

**transform**(event: `dict`) → Optional[Iterable[beagle.nodes.node.Node]]

### 1.5.3 beagle.transformers.evtx\_transformer module

```
class beagle.transformers.evtx_transformer.WinEVTXTransformer(*args, **kwargs)
```

Bases: `beagle.transformers.base_transformer.Transformer`

`name` = 'Win EVT X'

**process\_creation**(event: `dict`) → Tuple[beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.process.Process]

Transformers a process creation (event ID 4688) into a set of nodes.

<https://www.ultimatewindowssecurity.com/securitylog/encyclopedia/event.aspx?eventID=4688>

**Parameters** `event` (`dict`) – [description]

**Returns** [description]

**Return type** Optional[Tuple[`Process`, `File`, `Process`, `File`]]

**transform()**

### 1.5.4 beagle.transformers.fireeye\_ax\_transformer module

```
class beagle.transformers.fireeye_ax_transformer.FireEyeAXTransformer (datasource:  
                                bea-  
                                gle.datasources.base_datasour  
Bases: beagle.transformers.base_transformer.Transformer  
  
conn_events (event: dict) → Tuple[beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.ip_address.IPAddress]  
Transforms a single connection event
```

Example event:

```
{  
    "mode": "connect",  
    "protocol_type": "tcp",  
    "ipaddress": "199.168.199.123",  
    "destination_port": 3333,  
    "processinfo": {  
        "imagepath": "C:\ProgramData\bloop\some_proc.exe",  
        "tainted": true,  
        "md5sum": "...",  
        "pid": 3020  
    },  
    "timestamp": 27648  
}
```

**Parameters** **event** (*dict*) – source dns\_query event

**Returns** Process and its image, and the destination address

**Return type** Tuple[*Process*, *File*, *IPAddress*]

```
dns_events (event: dict) → Union[Tuple[beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.domain.Domain], Tuple[beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.domain.Domain, beagle.nodes.ip_address.IPAddress]]
```

Transforms a single DNS event

Example event:

```
{  
    "mode": "dns_query",  
    "protocol_type": "udp",  
    "hostname": "foobar",  
    "qtype": "Host Address",  
    "processinfo": {  
        "imagepath": "C:\ProgramData\bloop\some_proc.exe",  
        "tainted": true,  
        "md5sum": "...",  
        "pid": 3020  
    },  
    "timestamp": 27648  
}
```

Optionally, if the event is “dns\_query\_answer”, we can also extract the response.

**Parameters** **event** (*dict*) – source dns\_query event

**Returns** Process and its image, and the domain looked up

**Return type** Tuple[*Process*, *File*, *Domain*]

**file\_events** (*event: dict*) → Union[Tuple[beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.file.File], Tuple[beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.file.File, beagle.nodes.file.File]]

Transforms a file event

Example file event:

```
{
    "mode": "created",
    "fid": { "ads": "", "content": 2533274790555891 },
    "processinfo": {
        "imagepath": "C:\Windows\System32\WindowsPowerShell\v1.0\powershell.exe",
        "md5sum": "eb32c070e658937aa9fa9f3ae629b2b8",
        "pid": 2956
    },
    "ntstatus": "0x0",
    "value": "C:\Users\admin\AppData\Local\Temp\sy24ttkc.k25.ps1",
    "CreateOptions": "0x400064",
    "timestamp": 9494
}
```

In 8.2.0 the *value* field became a dictionary when the mode is *failed*:

```
"values": {
    "value": "C:\Users\admin\AppData\Local\Temp\sy24ttkc.k25.ps1"
}
```

**Parameters** **event** (*dict*) – The source event

**Returns** The process, the process' image, and the file written.

**Return type** Tuple[*Process*, *File*, *File*]

**http\_requests** (*event: dict*) → Union[Tuple[beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.ip\_address.IPAddress, beagle.nodes.domain.URI, beagle.nodes.domain.Domain], Tuple[beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.ip\_address.IPAddress, beagle.nodes.domain.URI], Tuple[beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.ip\_address.IPAddress]]

Transforms a single *http\_request* network event. A typical event looks like:

```
{
    "mode": "http_request",
    "protocol_type": "tcp",
    "ipaddress": "199.168.199.1",
    "destination_port": 80,
    "processinfo": {
        "imagepath": "c:\Windows\System32\svchost.exe",
        "tainted": false,
        "md5sum": "1234",
        "pid": 1292
    },
    "http_request": "GET /some_route.crl HTTP/1.1~~Cache-Control: max-age = 900~~User-Agent: Microsoft-CryptoAPI/10.0~~Host: crl.microsoft.com~~~",
    "timestamp": 433750
}
```

**Parameters** `event` (`dict`) – The source *network* event with mode `http_request`

**Returns** [description]

**Return type** Tuple[`Node`]

```
name = 'FireEye AX'

process_events(event: dict) → Optional[Tuple[beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.process.Process, beagle.nodes.file.File]]
Transformers events from the process entry.
```

A single process entry looks like:

```
{
    "mode": string,
    "fid": dict,
    "parentname": string,
    "cmdline": string,
    "shasum": "string",
    "md5sum": string,
    "sha256sum": string,
    "pid": int,
    "filesize": int,
    "value": string,
    "timestamp": int,
    "ppid": int
},
```

**Parameters** `event` (`dict`) – The input event.

**Returns** Parent and child processes, and the file nodes that represent their binaries.

**Return type** Optional[Tuple[`Process`, `File`, `Process`, `File`]]

```
regkey_events(event: dict) → Tuple[beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.registry.RegistryKey]
Transforms a single registry key event
```

Example event:

```
{
    "mode": "queryvalue",
    "processinfo": {
        "imagepath": "C:\Users\admin\AppData\Local\Temp\bar.exe",
        "tainted": True,
        "md5sum": "...",
        "pid": 1700,
    },
    "value":
    ↵"\REGISTRY\USER\Software\Microsoft\Windows\CurrentVersion\Internet Settings\",
    ↵"ProxyOverride",
    "timestamp": 6203
},
```

**Parameters** `event` (`dict`) – source regkey event

**Returns** Process and its image, and the registry key.

**Return type** Tuple[`Process`, `File`, `RegistrKey`]

**transform()**

Transformers the various events from the AX Report class.

The only edge case is the network type, AX has multiple Nodes under one type when it comes to the network type. For example the following is a DNS event:

```
{
    "mode": "dns_query",
    "protocol_type": "udp",
    "hostname": "foobar",
    "qtype": "Host Address",
    "processinfo": {
        "imagepath": "C:\ProgramData\bloop\some_proc.exe",
        "tainted": true,
        "md5sum": "...",
        "pid": 3020
    },
    "timestamp": 27648
}
```

While the following is a TCP connection:

```
{
    "mode": "connect",
    "protocol_type": "tcp",
    "ipaddress": "192.168.199.123",
    "destination_port": 3333,
    "processinfo": {
        "imagepath": "C:\ProgramData\bloop\some_proc.exe",
        "tainted": true,
        "md5sum": "...",
        "pid": 3020
    },
    "timestamp": 28029
}
```

Both have the “network” event\_type when coming from FireEyeAXReport

**Parameters** `event (dict)` – The current event to transform.

**Returns** Tuple of nodes extracted from the event.

**Return type** Optional[Tuple]

## 1.5.5 beagle.transformers.fireeye\_hx\_transformer module

```
class beagle.transformers.fireeye_hx_transformer.FireEyeHXTransformer(*args,
                                                                    **kwargs)
Bases: beagle.transformers.base_transformer.Transformer
make_alert(event: dict) → Optional[Tuple[beagle.nodes.alert.Alert, ...]]
make_dnslookup(event:      dict) →      Optional[Tuple[beagle.nodes.domain.Domain,      bea-
                                                    gle.nodes.process.Process, beagle.nodes.file.File]]
Converts a dnsLookupEvent into a Domain, Process, and Process's File node.

Nodes: 1. Domain looked up.
       2. Process performing the lookup.
       3. File the Process was launched from.
```

Edges:

1. Process - (DNS Lookup For) -> Domain.
2. File - (FileOf) -> Process.

**Parameters** `event` (*dict*) – A dnsLookupEvent

**Returns** The Domain, Process, and File nodes.

**Return type** Optional[Tuple[*Domain*, *Process*, *File*]]

**make\_file** (*event*: *dict*) → Optional[Tuple[beagle.nodes.file.File, beagle.nodes.process.Process, beagle.nodes.file.File]]

Converts a fileWriteEvent to two nodes, a file and the process manipulated the file. Generates a process - (Wrote) -> File edge.

**Parameters** `event` (*dict*) – The fileWriteEvent event.

**Returns** Returns a tuple containing the File that this event is focused on, and the process which manipulated the file. The process has a Wrote edge to the file. Also contains the file that the process belongs to.

**Return type** Optional[Tuple[*File*, *Process*, *File*]]

**make\_imageload** (*event*: *dict*) → Optional[Tuple[beagle.nodes.file.File, beagle.nodes.process.Process, beagle.nodes.file.File]]

**make\_network** (*event*: *dict*) → Optional[Tuple[beagle.nodes.ip\_address.IPAddress, beagle.nodes.process.Process, beagle.nodes.file.File]]

Converts a network connection event into a Process, File and IP Address node.

Nodes:

1. IP Address communicated to.
2. Process contacting IP.
3. File process launched from.

Edges:

1. Process - (Connected To) -> IP Address
2. File - (File Of) -> Process

**Parameters** `event` (*dict*) – The ipv4NetworkEvent

**Returns** The IP Address, Process, and Process's File object.

**Return type** Optional[Tuple[*IPAddress*, *Process*, *File*]]

**make\_process** (*event*: *dict*) → Union[Tuple[beagle.nodes.process.Process, beagle.nodes.file.File], Tuple[beagle.nodes.process.Process, beagle.nodes.file.File], beagle.nodes.process.Process, beagle.nodes.file.File, None]

Converts a processEvent into either one Process node, or two Process nodes with a parent - (Launched) -> child relationship. Additionally, creates File nodes for the images of both of the Processe's identified.

**Parameters** `event` (*dict*) – The processEvent event

**Returns** Returns either a single process node, or a (parent, child) tuple where the parent has a launched edge to the child.

**Return type** Optional[Union[Tuple[*Process*, *File*], Tuple[*Process*, *File*, *Process*, *File*]]]

---

```
make_registry(event: dict) → Optional[Tuple[beagle.nodes.registry.RegistryKey, beagle.nodes.process.Process, beagle.nodes.file.File]]
```

```
make_url(event: dict) → Optional[Tuple[beagle.nodes.domain.URI, beagle.nodes.domain.Domain, beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.ip_address.IPAddress]]
```

Converts a URL access event and returns 5 nodes with 4 different relationships.

Nodes created:

1. URI Accessed (e.g /foobar)
2. Domain Accessed (e.g omer.com)
3. Process performing URL request.
4. File object for the Process image.
5. IP Address the domain resolves to.

Relationships created:

1. URI - (URI Of) -> Domain
2. Domain - (Resolves To) -> IP Address
3. Process - (*http method of event*) -> URI
4. Process - (Connected To) -> IP Address
5. File - (File Of) -> Process

**Parameters** **event** (dict) – The urlMonitorEvent events

**Returns** 5 tuple of the nodes pulled out of the event (see function description).

**Return type** Optional[Tuple[*URI*, *Domain*, *Process*, *File*, *IPAddress*]]

```
name = 'FireEye HX'
```

```
transform(event: dict) → Optional[Tuple[beagle.nodes.node.Node, ...]]
```

Sends each event from the FireEye HX Triage to the appropriate node creation function.

**Parameters** **event** (dict) – The source event from the HX Triage

**Returns** The results of the transforming function

**Return type** Optional[Tuple[*Node*, ...]]

## 1.5.6 beagle.transformers.generic\_transformer module

```
class beagle.transformers.generic_transformer.GenericTransformer(*args, **kwargs)
```

Bases: *beagle.transformers.base\_transformer.Transformer*

This transformer will properly create graphs for any datasource that outputs data in the pre-defined schema.

```
make_basic_file(event: dict) → Tuple[beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.file.File]
```

Transforms a file based event.

Support events:

1. EventTypes.FILE\_DELETED
2. EventTypes.FILE\_OPENED

3. EventTypes.FILE\_WRITTEN
4. EventTypes.LOADED\_MODULE

**Parameters** `event` (`dict`) – [description]

**Returns** [description]

**Return type** Tuple[*Process*, *File*, *File*]

```
make_basic_regkey(event: dict) → Tuple[beagle.nodes.process.Process, beagle.nodes.file.File,
                                         beagle.nodes.registry.RegistryKey]
make_connection(event: dict) → Tuple[beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.ip_address.IPAddress]
make_dnslookup(event: dict) → Union[Tuple[beagle.nodes.process.Process, beagle.nodes.file.File,
                                         beagle.nodes.domain.Domain, beagle.nodes.ip_address.IPAddress],
                                         Tuple[beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.domain.Domain]]
make_file_copy(event: dict) → Tuple[beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.file.File, beagle.nodes.file.File]
make_http_req(event: dict) → Union[Tuple[beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.file.File,
                                         beagle.nodes.domain.URI, beagle.nodes.domain.Domain], Tuple[beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.domain.URI,
                                         beagle.nodes.domain.Domain, beagle.nodes.ip_address.IPAddress]]
make_process(event: dict) → Tuple[beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.process.Process, beagle.nodes.file.File]
```

Accepts a process with the *EventTypes.PROCESS\_LAUNCHED* event\_type.

For example:

```
{
    FieldNames.PARENT_PROCESS_IMAGE: "cmd.exe",
    FieldNames.PARENT_PROCESS_IMAGE_PATH: "\\",
    FieldNames.PARENT_PROCESS_ID: "2568",
    FieldNames.PARENT_COMMAND_LINE: '/K name.exe',
    FieldNames.PROCESS_IMAGE: "find.exe",
    FieldNames.PROCESS_IMAGE_PATH: "\\",
    FieldNames.COMMAND_LINE: 'find /i "svhost.exe"',
    FieldNames.PROCESS_ID: "3144",
    FieldNames.EVENT_TYPE: EventTypes.PROCESS_LAUNCHED,
}
```

**Parameters** `event` (`dict`) – [description]

**Returns** [description]

**Return type** Tuple[*Process*, *File*, *Process*, *File*]

```
make_regkey_set_value(event: dict) → Tuple[beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.registry.RegistryKey]
name = 'Generic'
transform()
```

### 1.5.7 beagle.transformers.procmon\_transformer module

```
class beagle.transformers.procmon_transformer.ProcmonTransformer(datasource:  
                                bea-  
                                gle.datasources.base_datasource.DataSource  
Bases: beagle.transformers.base_transformer.Transformer  
access_file(event) → Tuple[beagle.nodes.process.Process, beagle.nodes.file.File]  
access_reg_key(event) → Tuple[beagle.nodes.process.Process, beagle.nodes.registry.RegistryKey]  
connection(event) → Tuple[beagle.nodes.process.Process, beagle.nodes.ip_address.IPAddress]  
name = 'Procmon'  
process_create(event) → Tuple[beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.process.Process]  
transform()  
write_file(event) → Tuple[beagle.nodes.process.Process, beagle.nodes.file.File]
```

### 1.5.8 beagle.transformers.sysmon\_transformer module

```
class beagle.transformers.sysmon_transformer.SysMonProc(process_guid: str = None,  
                                         *args, **kwargs)  
Bases: beagle.nodes.process.Process  
A custom Process class which extends the regular one. Adds the unique Sysmon process_guid identifier.  
key_fields = ['process_guid']  
class beagle.transformers.sysmon_transformer.SysmonTransformer(*args,  
                                         **kwargs)  
Bases: beagle.transformers.base_transformer.Transformer  
file_created(event: dict) → Tuple[beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.file.File]  
name = 'Sysmon'  
network_connection(event: dict) → Union[Tuple[beagle.nodes.process.Process,  
                                              beagle.nodes.file.File, beagle.nodes.ip_address.IPAddress],  
                                              Tuple[beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.ip_address.IPAddress, beagle.nodes.domain.Domain]]  
process_creation(event: dict) → Tuple[beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.process.Process, beagle.nodes.file.File]  
registry_creation(event: dict) → Optional[Tuple[beagle.nodes.process.Process, beagle.nodes.file.File, beagle.nodes.registry.RegistryKey]]  
transform()
```

### 1.5.9 Module contents

## 1.6 beagle.web package

### 1.6.1 Subpackages

**beagle.web.api package****Submodules****beagle.web.api.models module**

```
class beagle.web.api.models.Graph(**kwargs)
Bases: sqlalchemy.ext.declarative.api.Model

category
comment
file_path
id
meta
sha256
to_json()

class beagle.web.api.models.JSONEncodedDict(*args, **kwargs)
Bases: sqlalchemy.sql.type_api.TypeDecorator

impl
    alias of sqlalchemy.sql.sqltypes.VARCHAR

process_bind_param(value, dialect)
    Receive a bound parameter value to be converted.
```

Subclasses override this method to return the value that should be passed along to the underlying TypeEngine object, and from there to the DBAPI `execute()` method.

The operation could be anything desired to perform custom behavior, such as transforming or serializing data. This could also be used as a hook for validating logic.

This operation should be designed with the reverse operation in mind, which would be the `process_result_value` method of this class.

**Parameters**

- **value** – Data to operate upon, of any type expected by this method in the subclass. Can be None.
- **dialect** – the Dialect in use.

**process\_result\_value(value, dialect)**

Receive a result-row column value to be converted.

Subclasses should implement this method to operate on data fetched from the database.

Subclasses override this method to return the value that should be passed back to the application, given a value that is already processed by the underlying TypeEngine object, originally from the DBAPI cursor method `fetchone()` or similar.

The operation could be anything desired to perform custom behavior, such as transforming or serializing data. This could also be used as a hook for validating logic.

**Parameters**

- **value** – Data to operate upon, of any type expected by this method in the subclass. Can be None.

- **dialect** – the Dialect in use.

This operation should be designed to be reversible by the “process\_bind\_param” method of this class.

## beagle.web.api.views module

`beagle.web.api.views.get_categories()`

Returns a list of categories as id, name pairs.

This list is made up of all categories specified in the category field for each datasource.

```
>>> {
    "id": "vt_sandbox",
    "name": "VT Sandbox"
}
```

### Returns

**Return type** List[dict]

`beagle.web.api.views.get_category_items(category: str)`

Returns the set of items that exist in this category, the path to their JSON files, the comment made on them, as well as their metadata.

```
>>> {
    comment: str,
    file_path: str,
    id: int,
    metadata: Dict[str, Any]
}
```

Returns 404 if the category is invalid.

**Parameters** `category (str)` – The category to fetch data for.

### Returns

**Return type** List[dict]

`beagle.web.api.views.get_graph(graph_id: int)`

Returns the JSON object for this graph. This is a networkx node\_data JSON dump:

```
>>> {
    directed: boolean,
    links: [
        {...}
    ],
    multigraph: boolean,
    nodes: [
        {...}
    ]
}
```

Returns 404 if the graph is not found.

**Parameters** `graph_id (int)` – The graph ID to fetch data for

**Returns** See [https://networkx.github.io/documentation/stable/reference/readwrite/generated/networkx.readwrite.json\\_graph.node\\_link\\_graph.html](https://networkx.github.io/documentation/stable/reference/readwrite/generated/networkx.readwrite.json_graph.node_link_graph.html)

### Return type Dict

```
beagle.web.api.views.get_graph_metadata(graph_id: int)
```

Returns the metadata for a single graph. This is automatically generated by the datasource classes.

#### Parameters

- **graph\_id (int)** – Graph ID.
- **404 if the graph ID is not found (Returns)** –

**Returns** A dictionary representing the metadata of the current graph.

### Return type Dict

```
beagle.web.api.views.get_transformers()
```

Returns all possible transformers, their names, and their IDs.

The array contains elements with the following structure.

```
>>> {
    id: string, # class name
    name: string # Human-readable name
}
```

These map back to the `__name__` and `.name` attributes of Transformer subclasses.

**Returns** Array of `{id: string, name: string}` entries.

### Return type List[dict]

```
beagle.web.api.views.new()
```

Generate a new graph using the supplied DataSource, Transformer, and the parameters passed to the DataSource.

#### At minimum, the user must supply the following form parameters:

1. datasource
2. transformer
3. comment

Outside of that, the user must supply at **minimum** the parameters marked by the datasource as required.

- Use the `/api/datasources` endpoint to see which ones these are.
- Programmatically, these are any parameters without a default value.

Failure to supply either the minimum three or the required parameters for that datasource returns a 400 status code with the missing parameters in the ‘message’ field.

If any part of the graph creation yields an error, a 500 HTTP code is returned with the python exception as a string in the ‘message’ field.

If the graph is successfully created, the user is returned a dictionary with the ID of the graph and the URI path to viewing it in the *beagle web interface*.

For example:

```
>>> {
    id: 1,
    self: /fireeye_hx/1
}
```

**Returns** `{id: integer, self: string}`

**Return type** dict

`beagle.web.api.views.pipelines()`

Returns a list of all available datasources, their parameters, names, ids, and supported transformers.

A single entry in the array is formatted as follows:

```
>>> {
    "id": str,
    "name": str,
    "params": [
        {
            "name": str,
            "required": bool,
        }
        ...
    ],
    "transformers": [
        {
            "id": str,
            "name": str
        }
    ]
    "type": "files" OR "external"
}
```

If the ‘type’ field is set to ‘files’, it means that the parameters represent required files, if it is set to ‘external’ this means that the parameters represent string inputs.

The main purpose of this endpoint is to allow users to query beagle in order to easily identify what datasource and transformer combinations are possible, as well as what parameters are required.

**Returns** An array of datasource specifications.

**Return type** List[dict]

## Module contents

### 1.6.2 Submodules

#### 1.6.3 beagle.web.server module

`beagle.web.server.create_app(*args)`

`beagle.web.server.root_view()`

#### 1.6.4 beagle.web.wsgi module

#### 1.6.5 Module contents



# CHAPTER 2

---

## Submodules

---



# CHAPTER 3

---

## beagle.config module

---

```
class beagle.config.BeagleConfig(defaults=None,           dict_type=<class 'collections.OrderedDict'>,      allow_no_value=False,      *,  
                                 delimiters=( '=',      ':'),      comment_prefixes=( '#',  
                                 ';'),      inline_comment_prefixes=None,      strict=True,  
                                 empty_lines_in_values=True,      default_section='DEFAULT',  
                                 interpolation=<object object>, converters=<object object>)
```

Bases: configparser.ConfigParser

**get** (section: str, key: str, \*\*kwargs)

Get an option value for a given section.

If ‘vars’ is provided, it must be a dictionary. The option is looked up in ‘vars’ (if provided), ‘section’, and in ‘DEFAULTSECT’ in that order. If the key is not found and ‘fallback’ is provided, it is used as a fallback value. ‘None’ can be provided as a ‘fallback’ value.

If interpolation is enabled and the optional argument ‘raw’ is False, all interpolations are expanded in the return values.

Arguments ‘raw’, ‘vars’, and ‘fallback’ are keyword only.

The section DEFAULT is special.

```
beagle.config.expand_env_var(env_var: str)
```

Expands (potentially nested) env vars by repeatedly applying *expandvars* and *expanduser* until interpolation stops having any effect.



# CHAPTER 4

---

## beagle.constants module

---

```
class beagle.constants.EventTypes
    Bases: object

    CONNECTION = 'connection'
    DNS_LOOKUP = 'dns_lookup'
    FILE_COPIED = 'file_copied'
    FILE_DELETED = 'file_deleted'
    FILE_OPENED = 'file_opened'
    FILE_WRITTEN = 'file_written'
    HTTP_REQUEST = 'http_request'
    LOADED_MODULE = 'loaded_module'
    PROCESS_LAUNCHED = 'process_launched'
    REG_KEY_DELETED = 'reg_key_deleted'
    REG_KEY_OPENED = 'reg_key_opened'
    REG_KEY_SET = 'reg_key_set'

class beagle.constants.FieldNames
    Bases: object

    COMMAND_LINE = 'command_line'
    DEST_FILE = 'dst_file'
    EVENT_TYPE = 'event_type'
    FILE_NAME = 'file_name'
    FILE_PATH = 'file_path'
    HASHES = 'hashes'
```

```
HIVE = 'hive'
HTTP_HOST = 'http_host'
HTTP_METHOD = 'http_method'
IP_ADDRESS = 'ip_address'
PARENT_COMMAND_LINE = 'parent_command_line'
PARENT_PROCESS_ID = 'parent_process_id'
PARENT_PROCESS_IMAGE = 'parent_process_image'
PARENT_PROCESS_IMAGE_PATH = 'parent_process_image_path'
PORT = 'port'
PROCESS_ID = 'process_id'
PROCESS_IMAGE = 'process_image'
PROCESS_IMAGE_PATH = 'process_image_path'
PROTOCOL = 'protocol'
REG_KEY = 'reg_key'
REG_KEY_PATH = 'reg_path'
REG_KEY_VALUE = 'reg_key_value'
SRC_FILE = 'src_file'
TIMESTAMP = 'timestamp'
URI = 'uri'

class beagle.constants.HTTPMethods
    Bases: object
        CONNECT = 'CONNECT'
        DELETE = 'DELETE'
        GET = 'GET'
        HEAD = 'HEAD'
        OPTIONS = 'OPTIONS'
        POST = 'POST'
        PUT = 'PUT'
        TRACE = 'TRACE'

class beagle.constants.HashAlgos
    Bases: object
        MD5 = 'md5'
        SHA1 = 'sha1'
        SHA256 = 'sha256'

class beagle.constants.Protocols
    Bases: object
        HTTP = 'HTTP'
```

```
ICMP = 'ICMP'  
TCP = 'TCP'  
UDP = 'UDP'
```



# CHAPTER 5

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Module contents

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